

## NAME

gxl2dot, dot2gxl – GXL-DOT converters

## SYNOPSIS

**gxl2dot** [ **-gd?** ] [ **-o***outfile* ] [ *files* ]

**dot2gxl** [ **-gd?** ] [ **-o***outfile* ] [ *files* ]

## DESCRIPTION

**gxl2dot** converts between graphs represented in GXL and in the DOT language. Unless a conversion type is specified using a flag, **gxl2dot** will deduce the type of conversion from the suffix of the input file, a ".dot" suffix causing a conversion from DOT to GXL, and a ".gxl" suffix causing a conversion from GXL to DOT. If no suffix is available, e.g. when the input is from a pipe, and no flags are used then **gxl2dot** assumes the type of the input file from its executable name so that **gxl2dot** converts from GXL to DOT, and **dot2gxl** converts from DOT to GXL.

GXL supports a much richer graph model than DOT. **gxl2dot** will attempt to map GXL constructs into the analogous DOT construct when this is possible. If not, the GXL information is stored as an attribute. The intention is that applying **gxl2dot|dot2gxl** is semantically equivalent to the identity operator.

## OPTIONS

The following options are supported:

- g** The command name and input file extensions are ignored, the input is taken as a DOT file and a GXL file is generated.
- d** The command name and input file extensions are ignored, the input is taken as a GXL file and a DOT file is generated.
- ?** Prints usage information and exits.
- o *outfile***  
If specified, the output will be written into the file *outfile*. Otherwise, output is written to standard out.

## OPERANDS

The following operand is supported:

- files* Names of files containing 1 or more graphs in GXL or DOT. If no *files* operand is specified, the standard input will be used.

## RETURN CODES

Both **gxl2dot** and **dot2gxl** return **0** if there were no problems during conversion; and non-zero if any error occurred.

## BUGS

**gxl2dot** will only convert in one direction even if given multiple files with varying suffixes.

The conversion can only handle one graph per GXL file.

There are some GXL constructs which **gxl2dot** cannot handle.

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## SEE ALSO

dot(1), libgraph(3), libagraph(3), neato(1), twopi(1)